                   Bidirectional Forwarding Detection (BFD) on
                     Link Aggregation Group (LAG) Interfaces

Abstract

   This document defines a mechanism to run Bidirectional Forwarding
   Detection (BFD) on Link Aggregation Group (LAG) interfaces. It does
   so by running an independent Asynchronous mode BFD session on every
   LAG member link.

   This mechanism allows the verification of member link continuity,
   either in combination with, or in absence of, Link Aggregation
   Control Protocol (LACP). It provides a shorter detection time than
   what LACP offers. The continuity check can also cover elements of
   Layer 3 (L3) bidirectional forwarding.

Status of This Memo

   This is an Internet Standards Track document.

   This document is a product of the Internet Engineering Task Force
   (IETF). It represents the consensus of the IETF community. It has
   received public review and has been approved for publication by the
   Internet Engineering Steering Group (IESG). Further information on
   Internet Standards is available in Section 2 of RFC 5741.

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1. Introduction

   The Bidirectional Forwarding Detection (BFD) protocol [RFC5880]
   provides a mechanism to detect faults in the bidirectional path
   between two forwarding engines, including interfaces, data links, and
   to the extent possible the forwarding engines themselves, with
   potentially very low latency. The BFD protocol also provides a fast
   mechanism for detecting communication failures on any data links and
   the protocol can run over any media and at any protocol layer.

   LAG, as defined in [IEEE802.1AX], provides mechanisms to combine
   multiple physical links into a single logical link. This logical
   link provides higher bandwidth and better resiliency, because if one

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   of the physical member links fails, the aggregate logical link can
   continue to forward traffic over the remaining operational physical
   member links.

   Currently, the Link Aggregation Control Protocol (LACP) is used to
   detect failures on a per-physical-member link. However, the use of
   BFD for failure detection would (1) provide a faster detection, (2)
   provide detection in the absence of LACP, and (3) would be able to
   verify the ability for each member link to be able to forward L3
   packets.

   Running a single BFD session over the aggregation without internal
   knowledge of the member links would make it impossible for BFD to
   guarantee detection of the physical member link failures.

   The goal is to verify link Continuity for every member link. This
   corresponds to [RFC5882], Section 7.3.

   The approach taken in this document is to run an Asynchronous mode
   BFD session over each LAG member link and make BFD control whether
   the LAG member link should be part of the L2 load-balancing table of
   the LAG interface in the presence or the absence of LACP.

   This document describes how to establish an Asynchronous mode BFD
   session per physical LAG member link of the LAG interface.

   While there are native Ethernet mechanisms to detect failures
   (802.1ax, .3ah) that could be used for LAG, the solution defined in
   this document enables operators who have already deployed BFD over
   different technologies (e.g., IP, MPLS) to use a common failure
   detection mechanism.

1.1. Requirements Language

   The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT",
   "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this
   document are to be interpreted as described in RFC 2119 [RFC2119].

2. BFD on LAG Member Links

   The mechanism defined for a fast detection of LAG member link failure
   is to run Asynchronous mode BFD sessions on every LAG member link.
   We call these per-LAG-member-link BFD sessions "micro-BFD sessions"
   in the remainder of this document.

2.1. Micro-BFD Session Address Family

   Member link micro-BFD sessions, when using IP/UDP encapsulation, can
   use IPv4 or IPv6 addresses. Two micro-BFD sessions MAY exist per
   member link: one IPv4 another IPv6. When an address family is used
   on one member link, then it MUST be used on all member links of the
   particular LAG.

2.2. Micro-BFD Session Negotiation

   A single micro-BFD session for every enabled address family runs on
   each member link of the LAG. The micro-BFD session's negotiation
   MUST follow the same procedures defined in [RFC5880] and [RFC5881].

   Only Asynchronous mode BFD is considered in this document; the use of
   the BFD echo function is outside the scope of this document. At
   least one system MUST take the Active role (possibly both). The
   micro-BFD sessions on the member links are independent BFD sessions.
   They use their own unique local discriminator values, maintain their
   own set of state variables, and have their own independent state
   machines. Timer values MAY be different, even among the micro-BFD
   sessions belonging to the same aggregation, although it is expected
   that micro-BFD sessions belonging to the same aggregation will use
   the same timer values.

   The demultiplexing of a received BFD packet is solely based on the
   Your Discriminator field, if this field is nonzero. For the initial
   Down BFD packets of a BFD session, this value MAY be zero. In this
   case, demultiplexing MUST be based on some combination of other
   fields that MUST include the interface information of the member link
   and the destination UDP port of the received BFD packet.

   The procedure for the reception of BFD control packets in
   Section 6.8.6 of [RFC5880] is amended as follows for per-LAG-member-
   link micro-BFD sessions:

      If the Your Discriminator field is nonzero and a micro-BFD over a
      LAG session is found, the interface on which the micro-BFD control
      packet arrived MUST correspond to the interface associated with
      that session.

   This document defines the BFD control packets for each micro BFD
   session to be IP/UDP encapsulated as defined in [RFC5881], but with a
   new UDP destination port 6784.

The new UDP port removes the ambiguity of BFD over LAG packets from
BFD over single-hop IP. An example is (mis-)configuring a LAG with
micro-BFD sessions on one side but using a [RFC5881] BFD session for
the LAG (treated as a single interface) on the opposite side.

The procedures in this document MUST be used for BFD messages
addressed to port 6784 and MUST NOT be used for others ports assigned
in RFCs describing other BFD modes.

Control packets use a destination IP address that is configured on
the peer system and can be reached via the LAG interface.

Implementations may range from explicitly configuring IP addresses
for the BFD sessions to out-of-band methods for learning the
destination IP address. The details are outside the scope of this
document.

2.3. Micro-BFD Session Ethernet Details

On Ethernet-based LAG member links, the destination Media Access
Control (MAC) is the dedicated multicast MAC address
01-00-5E-90-00-01 to be the immediate next hop. This dedicated MAC
address MUST be used for the initial BFD packets of a micro-BFD
session when in the Down/AdminDown and Init states. When a micro-BFD
session is changing into the Up state, the first bfd.DetectMult
packets in the Up state MUST be sent with the dedicated MAC. For BFD
packets in the Up state following the first bfd.DetectMult packets,
the source MAC address from the received BFD packets for the session
MAY be used instead of the dedicated MAC.

All implementations MUST be able to send and receive BFD packets in
Up state using the dedicated MAC address. Implementations supporting
both, sending BFD Up packets with the dedicated and the received MAC,
need to offer means to control the behaviour.

On Ethernet-based LAG member links, the source MAC SHOULD be the MAC
address of the member link transmitting the packet.

This mechanism helps to reduce the use of additional MAC addresses,
which reduces the required resources on the Ethernet hardware on the
receiving member link.

Micro-BFD packets SHOULD always be sent untagged. However, when the
LAG is operating in the context of IEEE 802.1q or IEEE 802.qinq, the
micro-BFD packets may either be untagged or be sent with a vlan tag
of Zero (802.1p priority tagged). Implementations compliant with
this standard MUST be able to receive both untagged and 802.1p
priority tagged micro-BFD packets.

3. Interaction between LAG and BFD

   The micro-BFD sessions for a particular LAG member link MUST be
   requested when a member link state is either Distributing or Standby.
   The sessions MUST be deleted when the member link is in neither
   Distributing nor Standby state anymore.

   BFD is used to control if the load-balancing algorithm is able to
   select a particular LAG member link. In other words, even when Link
   Aggregation Control Protocol (LACP) is used and considers the member
   link to be ready to forward traffic, the member link MUST NOT be used
   by the load balancer until all the micro-BFD sessions of the
   particular member link are in Up state.

   In case an implementation has separate load-balancing tables for IPv4
   and IPv6 and if both an IPv4 and IPv6 micro-BFD session exist for a
   member link, then an implementation MAY enable the member link in the
   load-balancing algorithm based on the BFD session with a matching
   address family alone.

   An exception is the BFD packet itself. Implementations MAY receive
   and transmit BFD packets via the Aggregator's MAC service interface,
   independent of the session state.

4. BFD on LAG Member Links and L3 Applications

   The mechanism described in this document is likely to be used by
   modules managing Interfaces or LAGs and, thus, managing the member
   links of a LAG. Typical L3 protocols like OSPF do not have an
   insight into the LAG and treat it as one bigger interface. The
   signaling from micro sessions to L3 protocols is effectively done by
   the impact of micro-BFD sessions on the load-balancing table and the
   Interface/LAG managing module's potential decision to shut down the
   LAG. An active method to test the impact of micro-BFD sessions is
   for L3 protocols to request a single BFD session per LAG.

5. Detecting a Member Link Failure

   When a micro-BFD session goes down, this member link MUST be taken
   out of the LAG load-balancing table(s).

   In case an implementation has separate load-balancing tables for IPv4
   and IPv6, then if both an IPv4 and IPv6 micro-BFD session exist for a
   member link, an implementation MAY remove the member link only from
   the load-balancing table that matches the address family of the
   failing BFD session. For example, the IPv4 micro-BFD session fails
   but the IPv6 micro-BFD session stays Up, then the member link MAY be
   removed from only the IPv4 load balance table; the link MAY remain in

   the IPv6 load-balancing table. Alternatively, the member link may be
   removed from both the IPv4 and IPv6 load-balancing tables. This
   decision is an implementation detail.

6. Security Considerations

   This document does not introduce any additional security issues and
   the security mechanisms defined in [RFC5880] apply in this document.

7. IANA Considerations

   IANA assigned a dedicated MAC address 01-00-5E-90-00-01 (see
   [RFC7042]) as well as UDP port 6784 for Bidirectional Forwarding
   Detection (BFD) on Link Aggregation Group (LAG) Interfaces. IANA has
   changed the reference to [RFC7130].

   IANA has changed the registry for port 6784 to show the Assignee as
   [IESG] and the Contact as [BFD_Chairs]. The expansion of
   [BFD_Chairs] is shown as "mailto:bfd-chairs@tools.ietf.org". IANA
   has changed the reference to [RFC7130].

8. Acknowledgements

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   distribution of "Bidirectional Forwarding Detection (BFD) for
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10.1. Normative References

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10.2. Informative References

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              BCP 141, RFC 7042, October 2013.

Appendix A. Considerations When Using BFD on Member Links

   If the BFD-over-LAG feature were provisioned on an aggregated link
   member after the link was already active within a LAG, BFD session
   state should not influence the load-balancing algorithm until the BFD
   session state transitions to Up. If the BFD session never
   transitions to Up but the LAG becomes inactive, the previously
   documented procedures would then normally apply.

   This procedure ensures that the sequence of events -- enabling the
   LAG and enabling BFD on the LAG -- has no impact on the forwarding
   service.

   If the BFD-over-LAG feature were deprovisioned on an aggregate link
   member while the associated micro-BFD session was in Up state, BFD
   should transition its state to AdminDown and should attempt to
   communicate this state change to the peer.

   If the local or the remote state of a micro-BFD session is AdminDown,
   the system should not indicate a connectivity failure to any client
   and should not remove the particular LAG member link from forwarding.
   This behaviour is independent from the use of Link Aggregation
   Control Protocol (LACP) for the LAG.

   When traffic is forwarded across a link while the corresponding
   micro-BFD session is not in Up state, an implementation may use a
   configurable timeout value after which the BFD session must have
   reached Up state otherwise the link is taken out of forwarding.

   When such timeout values exist, the configuration must allow the
   ability to turn off the timeout function.

   The configurable timeout value shall ensure that a LAG is not
   remaining forever in an "inconsistent" state where forwarding occurs
   on a link with no confirmation from the micro-BFD session that the
   link is healthy.

   Note that if one device is not operating a micro-BFD session on a
   link, while the other device is and perceives the session to be Down,
   this will result in the two devices having a different view of the
   status of the link. This would likely lead to traffic loss across
   the LAG. The use of another protocol to bootstrap BFD can detect
   such mismatched config, since the side that's not configured can send
   a rejection error. Such bootstrapping mechanisms are outside the
   scope of this document.

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